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DOUBLES

Date: October 6th, 2023

Points: 1,000 (500 per player)

Game Mode: Matched Play

Round Time: 2 hours 30 minutes

Army Composition

Army composition rules will follow all rules in the Matched Play Guide

• Each player will build a 500pt army following normal LOTR list building rules

• Players must follow the Alliance Matrix (excluding RED alliances)

Scenarios

• Each round one of the 6 scenarios will be randomly rolled - it will then be removed from the pool

Schedule

8:30am - 9:00am	Registration/Check-In
9:00am - 11:30am	Game 1
11:30am - 12:30pm	Lunch
12:30pm - 12:45pm	Display Board Vote
12:45pm - 3:15pm	Game 2
3:30pm - 6:00pm	Game 3
6:00pm - 6:10pm	Awards & Prizes

SINGLES

Date: October 7th, 2023

Points: 750

Game Mode: Matched Play

Round Time: 2 hours 30 minutes

Army Composition

• Army composition rules will follow all rules in the Matched Play Guide

• Each player will build a 750pt army following normal LOTR list building rules

Players must follow the Alliance Matrix (excluding RED alliances)

Veto System

- Each round one of the 6 pools will be randomly picked
- Each player will roll off and starting with highest, that player will remove one of the 3 scenarios from the pool.
- The opponent will then remove one of the 2 remaining Scenarios. The remaining Scenario will be used for the Round.

Schedule

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12:45pm - 3:15pm	Game 2
3:30pm - 6:00pm	Game 3
6:00pm - 6:10pm	Awards & Prizes

ARMY LIST

Army lists must be submitted to julian.micu@gmail.com by 9/30. You must clearly specify:

- Army leader
- Warbands
- Wargear
- Allied Contingents

MODEL RULES

This event allows alternate (non-GW) models - after all, many of our beloved profiles are impossible to acquire! That being said, there are some rules around this:

- Models must be on the correct base size
- Models must clearly depict Wargear options
- Modeling for advantage is not allowed (a tiny Gulavhar for example)
- Models must clearly fit the spirit of the game and have a theme representative of the LOTR world
- If you are unsure about your alternative models, please obtain approval by sending pictures to julian.micu@gmail.com

Organizers reserve the right to deny models not pre-approved before the event!

TOURNAMENT RULES

- All rulings made by the Tournament Organizers are final
- The latest Rules, Supplements and FAQs will be used

TERRAIN RULES

- Tournament Organizers will set up all terrain before each game
- Players may not move or alter the terrain
- .All water features are considered "Shallow Water" (see page 109 of the Middle-earth Strategy Battle Game Rules Manual).
- Both players must agree before the game begins on any ambiguous terrain features
- If any terrain features cause an undue burden or severe disadvantage to a player (such as completely inhibiting movement for certain models on the board) please contact the tournament organizers and the board will be adjusted to ensure fair play.



Awards are based on the following:

- Best General
- Best Display Board
- Some hidden ones!