

AGE OF SIGMAR CHAMPIONSHIP

Basic Rules

- 1) Age of Sigmar 4.0 Rules will be used as well as the Matched Play rules from the General's Handbook '24-'25.
- 2) Each player must bring the latest General's Handbook, the current rules for all units in their army and all materials needed, including dice, a measuring device, templates and a writing implement.
- 3) The models in your army must be WYSIWYG and have a minimum of 3 colors.
- 4) If illegal units are found in a player's list, at a minimum, the unit in violation will be removed from subsequent play. Tournament points may be deducted and prize support eligibility may be forfeited.
- 5) The Michigan GT is a "Full Disclosure" tournament. Players must answer all questions and provide relevant rulebooks/information at their opponent's request.
- 6) Tournament judge rulings are final and poor conduct by players will not be tolerated. The Michigan GT reserves the right to remove players from the event or the Michigan GT itself with no refunds allowed.
- 7) The Michigan GT is a terrain heavy event. The terrain provided on the table is the terrain to be used in the mission. Set up terrain as close to the Battle Plan that you can, but some things will not be the exact size as described on the Battle Plan. Each table <u>MUST</u> have 2 places of power. The defender will assign the places of power after the terrain has been placed as near to the Battle Plan as possible.
- 8) Only Battle Tactics from the General's Handbook 2024-25 are valid. Grand Alliance Battle Tactics are allowed.

Army Construction Rules

- 1) Each player is to bring an army of no more than 2000 points using the Matched Play guidelines in the General's Handbook 2024-25 using the most recent published points totals. The army must be chosen from a single grand alliance.
- 2) Enhancements can be taken from the army's AoS 4 pre-Battletome options. No Battletomes will be valid for the 2024 Michigan GT.
- 3) We will use all current rules as of 9/1/2023. Anything released after cannot be used.
- 4) Command Traits & Artifacts, as well as any manifestation lore must be included on your list when it is submitted for the tournament. Players must choose a Grand Strategy and include it in their army list. These will not change throughout the course of the tournament.
- 5) All unit options must be shown on the models. For example, if models in a Liberator unit have Sigmarite Hammers and Grand Hammer, you cannot use the rules for Sigmarite Swords and a Grand Blade. Aka WYSIWYG

- 6) Proxies are not allowed. "Alternative" models are more than welcome, but a Free Guild Griffin representing a Terrorgheist will not work. If you are unsure, please email us beforehand (jeff@michigangt.com), and we'll sort it out. We're happy to make concessions for particularly themed armies.
- 7) Lists must be submitted via the Best Coast Pairings app by 9/16/24. Players who submit their lists by 9/9/24 will receive 10 bonus points.

Game Scoring

Each mission will be scored exactly as described in the Battleplan in the GHB 2024-25. Total your Primary Objective points, then add your Battle Tactic points and finally add your Grand Strategy points. This is the game result. If both players have the same score, the result is a draw.

Determine differential: Subtract the loser's game result from the winner's game result. This is your differential.

Final Score: The winning player takes the differential and adds it to 25. The losing player takes the difference and subtracts it from 25. This is the players' final score.

The combined scores of both players will equal 50. If your total doesn't equal 50, recalculate, you've done something wrong.

Sportsmanship

Sportsmanship will not be scored at the 2024 Michigan GT. It's simple, don't be a jerk.

Awards

The AoS championship will give prizes to: Best Overall, Best Warlord, Best Order, Underdog – Order, Best Chaos, Underdog – Chaos, Best Destruction, Underdog Destruction, Best Death, Underdog – Death, Best Appearance, Best Display Board, and Best Table.

Underdogs:

Order	Chaos	Death	Destruction
Fyreslayers	Blades of Khorne	Ossiarch Bonereapers	Sons of Behemat
Kharadron Overlords	Maggotkin of Nurgle	Flesh-eater Courts	Kruleboyz
Stormcast Eternals	Skaven		Ironjawz
Sylvaneth			

Appearance

Category 1: Overall Impression	The Army contains one or more unfinished models	0
	The Army is fully painted, but only to the most basic 3-color standard	
	The Army is fully painted to a tabletop standard	
	The Army is fully painted to a competitive standard	40
Category 2: Advanced Techniques	No advanced techniques	0
	Models have a basecoat with a shade and highlight color	
	Models shaded using layering with highlights/blending (but not seamlessly)	
	Models have been shaded using seamless blending	15
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Category 3: Fine Details	No fine details	5
	Minimal: Basic conversions (head/weapon swaps, etc) rough freehand/transfer work, simple unit/army markings, and or basic weathering on a single unit	
	Minor: Advanced conversions (kitbashing, putty, plasticard, minor sculpts), quality freehand/ transfer work, clean unit/army markings, and/or advanced weathering unit, AND minimal details on 75%+ of the army	
	Major: Scratch-built models, unique sculpts, stellar freehand work, and/or realistic weathering throughout the army	15
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Category 4: Model Basing	ANY Bare plastic bases	5
	Basic bases (1 or 2 materials/colors)	
	Realistic Bases (3+ materials/colors or well-done highlights/shading) Diaorama-like bases with high attention to detail	10 15
	Diadiania-like bases with high attention to detail	13
Category 5: Display Base	No Display Base	0
	Basic (1 or 2 materials/colors)	
	Themed: (3+ materials/colors or well-done highlights/shading)	
	Exceptional: (Diorama that forges a narrative in conjunction with the army)	15

Appearance score will be the total of the painting matrix divided by 2 for a max of 50 points plus any judge's discretion points.

Judge's

Discretion:

Up to 15 Points can be awarded at the painting judges' discretion for results that go above and beyond in the categories listed above. These points will only be awarded for army-wide results

Best Table

An award at the 2023 Michigan GT will go to the player who brings a tables worth of terrain and have it look the best to your fellow participants. This is a voluntary category and you are not obligated to participate. If you are interested, please send an email to Mos@michigangt.com to let us know that you'll be bringing a table of terrain. Please don't commit if you cannot follow through. Best Table is an individual prize category and has no bearing on the overall winner of the championship.