

# 2018 MICHIGAN GT MODEL POLICY

This model policy will be in effect for all Michigan GT tournaments.

1. All must be painted to a 3-color minimum standard. An honest attempt to paint all models **MUST** be exhibited and 3 colors must not have not been simply applied to circumvent this policy. As a general rule, if someone feels the need to justify why a model is completed, it probably isn't. If you cannot meet this requirement, please contact us.

2. Units must always be represented by appropriate models. This is the single, most important rule. The 'What You See Is What You Get' (WYSIWYG) rule is in effect. All units **MUST** be easily identifiable and all weapons/options taken **MUST** be represented on the model(s) (excepting things such as psychic powers, etc). Models not appropriately represented may be removed from the game.

3. Models historically supplied with smaller bases (e.g., older Terminators) are still legal; although it is **REQUIRED** that you update them to the current base size. Models supplied with two different types of bases (e.g., Chaos Daemons) must be fielded on the current base type. **NOTE:** This basing policy applies to the 32mm bases currently being supplied with some Games Workshop models (e.g. Adeptus Astartes and Chaos Space Marine infantry units) but **DOES NOT** apply to any base size adjustments made in this calendar year.

4. Scratch built models and conversions can be used, but must adhere to the following guidelines:

- Models may **NOT** contain significant elements of pre-assembled and/or pre-painted models or toys.
- Models must, at minimum, be of a comparable size to the original model. Modeling for advantage, in the discretion of the tournament judges, is not permitted.
- Scratch built models should aesthetically evoke the production-quality models they are intended to represent. For clarity, printed paper models or models constructed from building blocks (Legos, etc.) **DO NOT** meet this requirement.

5. Count-as armies are allowed if they follow all the above rules and restrictions. The onus is on the owning player to alleviate avenues of confusion that might result from using count-as models/armies. Count-as models **MUST** be WYSIWYG, appropriately equipped and sized accordingly to represent the model/unit in question. Count-as armies should demonstrate exceptional effort when it comes to conversions, simply using an existing army with a different codex (as a proxy) is **NOT** allowed.

6. If you have any doubts to the appropriateness of a model or conversion, please use the following procedure to get approval from the tournament organizers in advance. **All submissions for approval must be received by 8/30/2018.**

Email at [model@michigangt.com](mailto:model@michigangt.com), and we'll get your submission to the appropriate tournament organizer. Include at least 3 quality digital photos of the completed model(s), with one picture including a standard infantry figure or infantry stand to show the scale of the scratch-built model or conversion.